

# C#, Single Instance.

<http://www.devpia.com/MAEUL/Contents/Detail.aspx?BoardID=217&MAEULNO=8&no=25391&page=8>

```
static void Main()
{
    bool checkOther = false;
    try
    {
        m_OneProcess = new System.Threading.Mutex (true, "App", out
checkOther);

        if (false == checkOther)
        {
            return ;
        }

        Application.Run(new Form1());
    }

    catch {}
    finally
    {
        if (null != m_OneProcess && false != checkOther)
        {
            m_OneProcess.ReleaseMutex ();
        }
    }
}
```

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